**Questions**

1. **Given the provided data, what three conclusions we can draw about Kickstarter campaigns?**
2. **What are some limitations of this dataset?**
3. **What are some other possible tables and/or graphs that we could create?**
4. Looking at the data we have created the most prevalent category its Theater this data shows a peak from the months from May to July. And let us say if theater is removed January will have the most Kickstarter. As we look at the data following the later years Kickstarter tend to have many more campaigns this can probably be a result to financial crisis. But looking in more detail music tends to be the most successful category but with average funding goals.
5. Some of the limitations with the dataset is that is does not represent the population towards the Kickstarter campaigns. If we took all the population then the outcomes would we be far different with data resulting with a different outcome. But the database shows that more than half of the programs selected are quite successful. Another limitation there are not many data sets that describe the success of each industry during the covered time frame. It would make more sense if the data showed it doing poorly in the required time frame so we can get a better understanding how both timeframes worked. It would give us a better understanding how the data set did in its lowest time to its peak time.
6. We can gather information which displays the average timelines for the most successful and least successful types of programs this will make the data more readable and understand the situation or what the question is asking it will determine the precise information that the company is looking for. I would consider doing a line chart for the comparisons it will give a nice break down for the peak time and the lowest time.